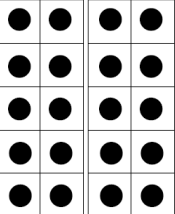
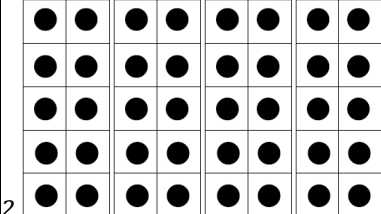
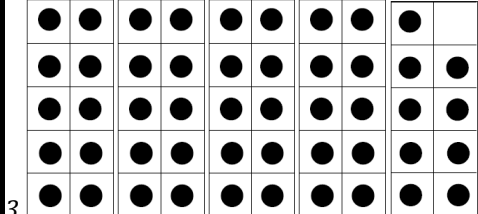


<b>TYPE OF TALK</b>	<b>Dot Cards</b> (Visual patterns) <ul style="list-style-type: none"> <li>Do not suggest procedures</li> <li>All learners should participate</li> <li>Promote confidence in talking about maths</li> <li>Develop maths vocabulary</li> <li>Allow multiple solution strategies</li> </ul>		
<b>OBJECT OF LEARNING</b>	1. Learners explain their thinking: HOW they SEE it and WHY it makes SENSE 2. Learners develop increasingly flexible and efficient strategies	Learners begin to: 3. See and use numbers flexibly 4. Reason abstractly 5. Speak mathematically	
<b>PROMPT</b>			
<b>QUESTIONS</b>	How many? How do you see it? Can you convince me? Can you give at least 2 different ways of checking how many there are? Subsequent questions must clarify what they see, not how they should see it: <ul style="list-style-type: none"> <li>Does that make sense?</li> <li>Do you see a pattern? Can you explain the pattern?</li> </ul> Which is the quickest for you? Why? Which allows you to be more accurate? Why?		
<b>ANTICIPATED RESPONSES</b>			

<b>TYPE OF TALK</b>	<b>10 frames</b> A strong sense of "ten" is key for place-value understanding and mental calculations. 10-frames are useful tools for developing number sense. The ten-frame prompts students to form mental images of the numbers represented. <ul style="list-style-type: none"> <li>Do not suggest procedures</li> <li>All learners should participate</li> <li>Promote confidence in talking about maths</li> <li>Develop maths vocabulary</li> <li>Allow multiple solution strategies</li> </ul>		
<b>OBJECT OF LEARNING</b>	<ul style="list-style-type: none"> <li>Learners explain their thinking: HOW they SEE it and WHY it makes SENSE</li> <li>Learners develop increasingly flexible and efficient strategies</li> </ul>	Learners begin to: <ul style="list-style-type: none"> <li>See and use numbers flexibly</li> <li>Reason abstractly</li> <li>Speak mathematically</li> </ul>	
<b>PROMPT</b>			
<b>QUESTIONS</b>	How many do you see? Can you convince me? Can you give at least 2 different ways of checking how many there are? Which is the quickest for you? Why? Which allows you to be more accurate? Why?		
<b>ANTICIPATED RESPONSES</b>			

<b>TYPE OF TALK</b>	<b>Addition and subtraction strategies</b>				
	In this talk, we focus on developing addition and subtraction strategies (see separate chart for description of these strategies). The prompts are <b>carefully selected to elicit certain strategies.</b>			<ul style="list-style-type: none"> <li>Do not suggest procedures</li> <li>All learners should participate</li> <li>Promote confidence in talking about maths</li> <li>Develop maths vocabulary</li> <li>Allow multiple solution strategies</li> </ul>	
<b>OBJECT OF LEARNING</b>	<ul style="list-style-type: none"> <li>Learners explain their thinking: HOW they SEE it and WHY it makes SENSE</li> <li>Learners develop increasingly flexible and efficient strategies</li> </ul>			Learners begin to: <ul style="list-style-type: none"> <li>See and use numbers flexibly</li> <li>Reason abstractly</li> <li>Speak mathematically</li> </ul>	
<b>PROMPT ADDITION</b>	<b>MAKING TENS</b> $7 + 5$ $7 + 13$ $7 + 25$ $9 + 1 + 4$ $2 + 6 + 8 + 3 + 4$ $5 + 3 + 5 + 4 + 7$	<b>DOUBLES/NEAR DOUBLES</b> $15 + 16$ $17 + 15$ $49 + 49$ $48 + 49$ $99 + 97$ $398 + 398$	<b>BREAKING INTO PLACE VALUE</b> $36 + 22$ $12 + 37$ $13 + 14$ $24 + 32$	<b>LANDMARK NUMBERS</b> $48 + 6$ $48 + 17$ $23 + 48$ $48 + 47$ $28 + 5 + 27$ $24 + 3 + 48$	<b>COMPENSATION</b> $19 + 6$ $9 + 16$ $9 + 26$ $29 + 6$ $28 + 29$ $23 + 19$
<b>PROMPT SUBTRACTION</b>	<b>ADDING UP</b> $90 - 79$ $90 - 74$ $90 - 49$ $90 - 44$ $125 - 75$ $125 - 83$	<b>EASIER PROBLEM</b> $49 - 28$ $59 - 28$ $99 - 69$ $101 - 68$	<b>REMOVAL</b> $35 - 10$ $35 - 13$ $35 - 20$ $35 - 22$ $23 - 14$ $23 - 18$ $23 - 15$	<b>CONSTANT DIFFERENCE</b> $20 - 15$ $19 - 14$ $21 - 16$ $41 - 16$ $151 - 126$ $171 - 136$	
<b>QUESTIONS</b>	<b>What is your answer and HOW did you work it out?</b>				
<b>ANTICIPATED RESPONSES</b>					

<b>TYPE OF TALK</b>	<b>10 frames for multiplication by 10</b>				
	In this talk, we use the <b>10-frame to focus on multiplication by 10</b> and then to multiplying by 10 and adding more (as in example 3 below)			<ul style="list-style-type: none"> <li>Do not suggest procedures</li> <li>All learners should participate</li> <li>Promote confidence in talking about maths</li> <li>Develop maths vocabulary</li> <li>Allow multiple solution strategies</li> </ul>	
<b>OBJECT OF LEARNING</b>	<ul style="list-style-type: none"> <li>Learners explain their thinking: HOW they SEE it and WHY it makes SENSE</li> <li>Learners develop increasingly flexible and efficient strategies</li> </ul>			Learners begin to: <ul style="list-style-type: none"> <li>See and use numbers flexibly</li> <li>Reason abstractly</li> <li>Speak mathematically</li> </ul>	
<b>PROMPT</b>					
<b>QUESTIONS</b>	<b>How many do you see?</b> <b>Can you convince me?</b> <b>Can you give at least 2 different ways of checking how many there are?</b> Which is the quickest for you? Why? Which allows you to be more accurate? Why?				
<b>ANTICIPATED RESPONSES</b>					